



# Agenda

MEETING OF THE CITY COUNCIL

**TUESDAY, APRIL 24, 2018, 8:30 AM**

Special City Council Meeting  
**Valley of Discovery Room**  
**1 Civic Center Drive**  
**San Marcos, CA 92069**

**Americans with Disabilities Act:** If you need special assistance to participate in this meeting, please contact the City Clerk at (760) 744-1050, ext. 3100.

**Public Comment:** Comments are limited to THREE minutes. The City Council is prohibited by state law from taking action on items NOT listed on the Agenda. However, they may refer the matter to staff for a future report and recommendation. Speakers are asked to fill out a "Request to Speak" form and hand it to staff, although provision of a name, address, or other identifying information is optional.

**Agendas:** Agenda materials are available for public inspection at the time materials or documents are distributed to the City Council. Agenda related documents can be obtained at the City Clerk Department located on the second floor of City Hall, 1 Civic Center Drive, San Marcos, during normal business hours or visit the City's website at [www.san-marcos.net](http://www.san-marcos.net) as time permits.

## **CALL TO ORDER**

## **ROLL CALL**

**PUBLIC COMMENT** - Speakers are limited to five minutes. Please complete a "Request to Speak" form and place in basket provided.

## **CLOSED SESSION**

1. **PUBLIC EMPLOYEE PERFORMANCE EVALUATION (GCS 54957)**: Performance evaluation of the City Manager.
2. **PUBLIC EMPLOYEE PERFORMANCE EVALUATION (GCS 54957)**: Performance evaluation of the City Attorney.

## **ADJOURNMENT**

STATE OF CALIFORNIA )  
COUNTY OF SAN DIEGO ) ss.  
CITY OF SAN MARCOS )

AFFIDAVIT OF POSTING

I, Phillip Scollick, City Clerk of the City of San Marcos, hereby certify that I caused the posting of this agenda in the glass display case at the north entrance of City Hall and on the City's website on Thursday, April 19, 2018, at 5:30 pm.

A handwritten signature in blue ink, appearing to read "Phillip Scollick".

Phillip Scollick, City Clerk